

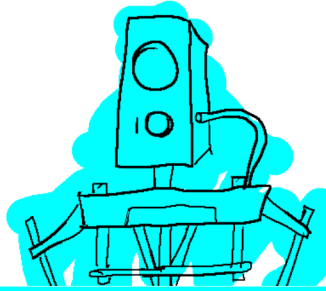
Ravion



- once per turn -
Destroy one additional unit after orbital strike



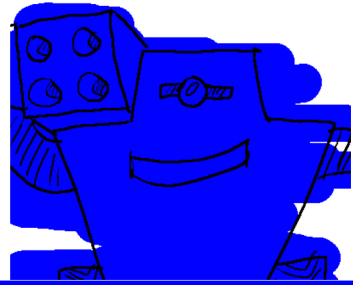
Ravati



- once per turn -
Win one draw when attacking



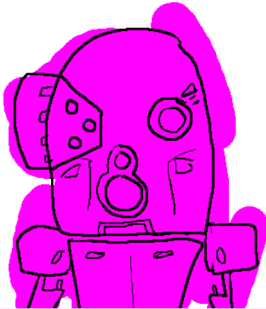
Vargas



- once per turn -
May reinforce one unit during an attack from neighboring area



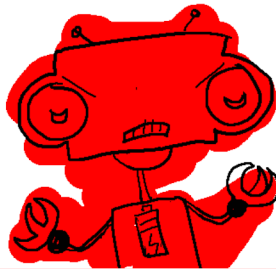
Fami



- once per turn -
Move up to 1 unit at start of battle phase



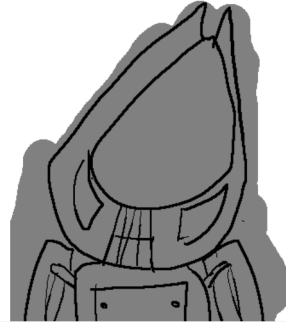
Diggers



- once per turn -
Manufacture 1 unit each turn



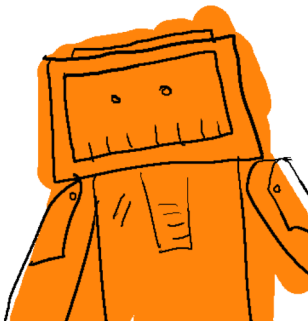
Evenar



- once per turn -
Gain 1 scrap when 1 is rolled



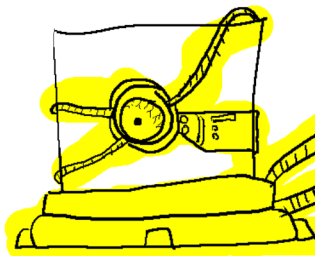
Bandits



- once per turn -
May retreat 3



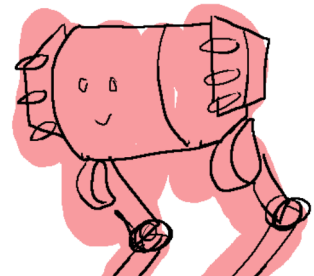
Turton



- once per turn -
Suicide troops 2 for 1



Remnants



- once per turn -
Gain 1 scrap when you lose the first area of the turn

